

SOVEREIGN STONE

NAME: _____

DESCRIPTION: _____

RACE: _____

CLASS: _____

LEVEL: _____

ABILITY SCORE MODIFIER

STR

DEX

CON

INT

WIS

CHA

SAVING THROWS

FORTITUDE SAVE

REFLEX SAVE

WILL SAVE

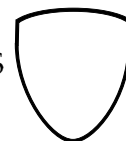
MOVEMENT

BASE SPEED

MAXIMUM LOAD

COMBAT

ARMOR CLASS



INITIATIVE

BASE ATTACK

MELEE

RANGED

WEAPON ATTACK DAMAGE CRITICAL RANGE SIZE TYPE

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SPECIAL PROPERTIES:

WEAPON ATTACK DAMAGE CRITICAL RANGE SIZE TYPE

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SPECIAL PROPERTIES:

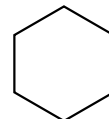
WEAPON ATTACK DAMAGE CRITICAL RANGE SIZE TYPE

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SPECIAL PROPERTIES:

LIFE

MAX HIT POINTS



DAMAGE

SUBDUAL DAMAGE

TAINED BY VOID

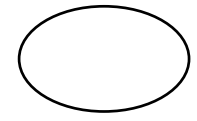
CHARACTER SHEET

RACIAL & CLASS FEATURES

Horizontal lines for writing racial and class features.

TREASURE

Horizontal lines for writing treasure information.



EXPERIENCE

A small rectangular box for experience points.

NEXT LEVEL

SKILLS

NAME MOD RANK

Table with 2 columns: NAME, MOD RANK. Multiple rows for skill entries.

SKILLS

NAME MOD RANK

Table with 2 columns: NAME, MOD RANK. Multiple rows for skill entries.

FEATS

NAME

Table with 1 column: NAME. Multiple rows for feat entries.

LANGUAGES

NAME Lit?

Table with 2 columns: NAME, Lit?. Multiple rows for language entries.

SPELLS

INTIMATE KNOWLEDGE

CT

Table with 1 column: INTIMATE KNOWLEDGE. Multiple rows.

QUICK REFERENCE

CT

Table with 1 column: QUICK REFERENCE. Multiple rows.

FULL REFERENCE

CT

Table with 1 column: FULL REFERENCE. Multiple rows.

GEAR

WEIGHT

Table with 2 columns: GEAR, WEIGHT. Multiple rows.

TOTAL WEIGHT

CHARACTER SHEET