EARTHDAWN

PLAYER

CHARACTER NAME

DISCIPLINE

CIRCLE

RACE AGE SEX

HAIR EYES

HEIGHT WEIGHT

STEP TABLE

STEP	DICE
1	d4-2
2	d4-1
3	d4
4	d6
5	d8
6	d10
7	d12
8	2d6
9	d8+d6
10	d10+d6
11	d10+d8
12	2d10
13	d12+d10
14	d20+d4
15	d20+d6
16	d20+d8
17	d20+d10
18	d20+d12
19	d20+2d6
20	d20+d8+d6
21	d20+d10+d6
22	d20+d10+d8
23	d20+2d10
24	d20+d12+d10
25	d20+d10+d8+d4
26	d20+d10+d8+d6
27	d20+d10+2d8
28	d20+2d10+d8
29	d20+d12+d10+d8
30	d20+d10+d8+2d6
31	d20+d10+2d8+d6
32	d20+2d10+d8+d6
33	d20+2d10+2d8
34	d20+d10+2d8+d6
35	d20+d12+2d10+d8
36	2d20+d10+d8+d4
37	2d20+d10+d8+d6
38	2d20+d10+2d8
39	2d20+2d10+d8
40	2d20+d12+d10+d8
41	2d20+d10+d8+2d6
42	2d20+d10+2d8+d6
43	2d20+2d10+d8+d6
44	2d20+2d10+2d8
45	2d20+3d10+d8
46	2d20+d12+2d10+d8
47	2d20+2d10+2d8+d4
48	2d20+2d10+2d8+d6
49	2d20+2d10+3d8
50	2d20+3d10+2d8

DAMAGE

DEATH RATING CURRENT

WOUND THRESHOLD WOUNDS

UNCONSCIOUS RATING BLOOD MAGIC

RECOVERY TESTS RECOVERY STEP

ATTRIBUTES

	VALUE	STEP
DEXTERITY	( )	
STRENGTH	( )	
TOUGHNESS	( )	
PERCEPTION	( )	
WILLPOWER	( )	
CHARISMA	( )	

CHARACTERISTICS

DEFENSE ARMOR

PHYSICAL SPELL SOCIAL PHYSICAL MYSTIC

INITIATIVE MOVEMENT

DEX. STEP FULL COMBAT

ARMOR MOD. STRENGTH

FINAL STEP CARRY LIFT

KARMA

CURRENT

MAXIMUM

COST

STEP

TALENTS

	RANK	ATTR STEP	TALENT STEP	DISC	KARMA	STRAIN	A

WEAPONS

	RANGE	STEP

TALENTS

	RANK	ATTR STEP	TALENT STEP	DISC	KARMA	STRAIN	A

LEGEND POINTS

UNSPENT

TOTAL

LEGENDARY STATUS

SKILLS

	RANK	ATTR. STEP	SKILL STEP

RACIAL ABILITIES

QUESTORS

PASSION

DEVOTION POINTS

QUESTOR RANK

LANGUAGES